ANDRÉS MATONTI

Senior Product Designer
Design Systems & Accessibility

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Summary

Senior Product Designer with 12+ years designing complex B2B and B2C SaaS for clients like Autodesk, Google, Rockwell Automation, and Copa Airlines. Specialized in design systems, accessibility, and AI-assisted design. Grew from visual design into UX leadership, co-leading teams of 20+ designers.

Experience

Swyft Filings · Senior Product Designer · Jan 2024 - Sep 2026
Houston, Texas, United States · Remote

- Drove improvements to cart upsells, generating $100K+ in additional monthly revenue.
- Co-led an AI-assisted, cross-product UX audit and presented checkout and upsell transparency recommendations to product leadership.
- Unified the design system across six brands using AI-assisted workflows.
- Led the Trademark Engine landing page redesign from discovery to handoff.
- Planned and ran user interviews to validate product assumptions.

Aider Health · Senior UX/UI Designer (Contract) · Aug 2023 - Dec 2023
London, United Kingdom · Remote

- Led discovery and design for a patient app and GP dashboard through MVP launch.
- Created flows, wireframes, and UI, collaborating with stakeholders and developers.
- Built a design system based on Material Design for mobile and desktop and managed developer handoff.

Geopagos · UX Lead / Senior Product Designer · Jun 2022 - Aug 2023
Buenos Aires, Argentina · Remote

- Co-led a team of 20+ designers.
- Led company's first career-path framework for designers.
- Owned two product verticals: Online Payments and Merchant Dashboard.
- Introduced UX metrics to back product decisions.
- Partnered with the Agile Coach and Product Managers on the company-wide agile adoption plan, drawing on SAFe experience.

Globant · Visual Designer → UX/UI Designer → Senior Product Designer & Design Studio Lead · May 2013 - Jun 2022
Montevideo, Uruguay · Hybrid

- Co-led two studio-wide initiatives: Design System and Accessibility.
- Managed 3 designers, mentored 5 more and ran performance reviews.
- Evaluated design candidates as part of the hiring process.
- Supported Presales team with design input for proposals and pitches.

Key clients and projects:

- **Rockwell Automation** · FT Design Studio (SaaS) (2018–2022) — Co-led product design with four other designers. Contributed to the UI kit and design system; led user research, co-design sessions, heuristic evaluations, and accessibility efforts.
- **Google** · Spotlight Stories, video analytics web app (2017 · 3 months) — Discovery, product definition and design system on a short, data-driven timeline.
- **Autodesk** · Insight 360, web app, mobile plugin and data viz (2013–2017) — Discovery, MVP definition, design system and user testing across multiple releases.

Education

Bachelor's Degree in Graphic Design
Universidad ORT Uruguay

Interaction Designer
Interaction Design Foundation (IxDF)

UX/UI Designer
Acámica (acquired by Digital House)

Skills

Product Design · UX & UI Design · Product Strategy · Product Discovery · UX Research & Usability Testing · Design Systems · Accessibility (WCAG) · Interaction Design · Prototyping · Agentic Design Workflows (Claude Code + Figma) · Design Leadership & Mentoring · Visual Identity & Branding · HTML/CSS

Tools

Figma, FigJam, Adobe Creative Cloud, ChatGPT, Claude Code, Vercel, Visual Studio Code, Maze, User Testing, Hotjar, Clarity, Google Analytics, Jira, Trello, Loom, Notion, Office

Languages

Spanish - Native
English - Advanced

Inspiration

Nielsen Norman Group, Smashing Magazine, UX Planet, UX Collective, Medium, Awwwards, The FWA, Mobbin, Muzli, Wired, TechCrunch, Forbes

Interests

Innovation, Architecture, Technology, Engineering, Sports, Aviation, Music